

Tier Funding for Student Groups/Organizations at Mount Sinai

Tier 1 Funding (Base Level)	
Annual Allowance	Requirements
\$700	<ul style="list-style-type: none"> • Events must be publicized twice to all students (via students-events listerv). <p>§ With few exceptions, this money cannot fund the following: alcohol or honoraria for speakers (although we can fund travel costs), items not used by ISMMS students, clothing or items for individual use that are not reusable (save food), costumes, audio equipment, or music.</p>
Tier II Funding	
Annual Allowance	Requirements
\$900	<ul style="list-style-type: none"> • Expenditures restricted, as above, for \$700/year, with an expanded scope for the funds granted beyond this amount, e.g., a \$900/year budget could propose allocating \$200/year for: <ul style="list-style-type: none"> ○ events not publicized to all students, ○ clothing or items for individual use, ○ or costumes or music. ○ We cannot, however, fund alcohol purchases with this funding. • In order to be eligible for Tier II funding, the organization must be established and recognized by SC for at least one year, with >50% utilization of the previous year's budget. These extra funds are "unlocked" by completing the following:
+ \$50	A. An email address specific to the organization (i.e. xyz@mssm.edu, xyz@icahn.mssm.edu, or xyz.mssm@gmail.com).
+ \$50	§ This email address must be included on the budget application.
+ \$50	B. A Website/WebCommons site. § This website must clearly display the names of the current leadership who are submitting the budget application. § The URL to the page that displays these names must be provided in the budget application.
+ \$50	C. Meet the deadline of the budget application (1 September) with new leadership from the previous year.
+ \$50	If the organization has established all three of the above-mentioned resources (email address, website, and on-time budget application) then they will be awarded \$200 (i.e., an additional \$50/semester on top of the \$150 denoted above).